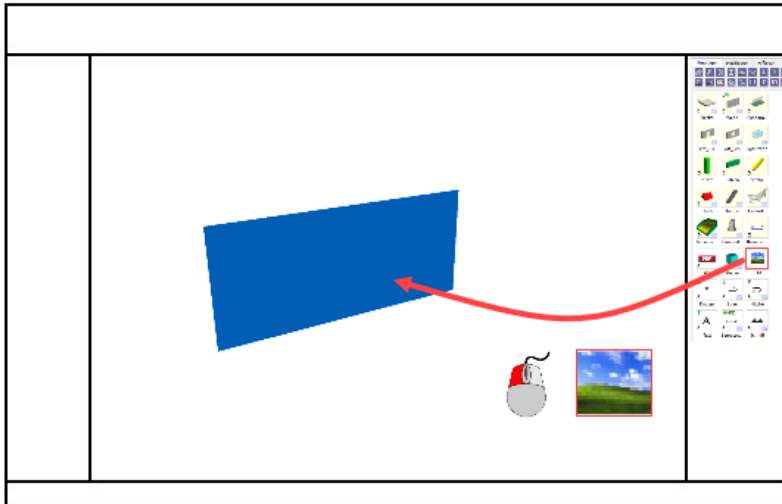# 3.15 Image

The Image element can be found in the right-hand menu under Add. An image / photo can be dragged and dropped onto an element. To add a logo, it is best to use an existing area.

- The surface should be rectangular. A rectangular surface can be modeled using the **F** **+** **R** **key**.

The image can be rotated or mirrored on the surface by activating the surface and clicking on the three dots under Modify --> Textures. The logo can be rotated via the window that opens.