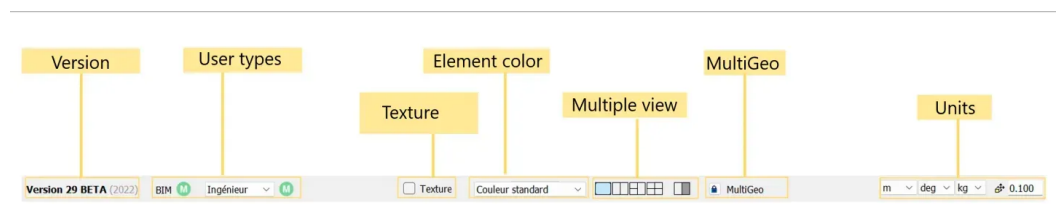


## 2.4 Statusbar

The status bar contains various setting options:



### Brief description of the status bar options:

**Version:** This shows which version is being used.

**User:** You can choose between different user types here.

**Texture:** All existing textures can be shown or hidden here.

**Component color set (color default):** Color sets can be defined in the Properties area (menu above ? "Dialog") and activated in the Component color set area.

**Multiview:** The graphic area can be divided into up to 4 parts or a duplicate of the current window can be created.

**MultiGeo:** A group of IFC components can be combined into a "MultiGeo" group. All elements in the group then have the same GUID.

**Units:** The unit size for distance, angle and weight can be defined. The grid spacing (the component automatically jumps to the set grid distance) can also be defined.