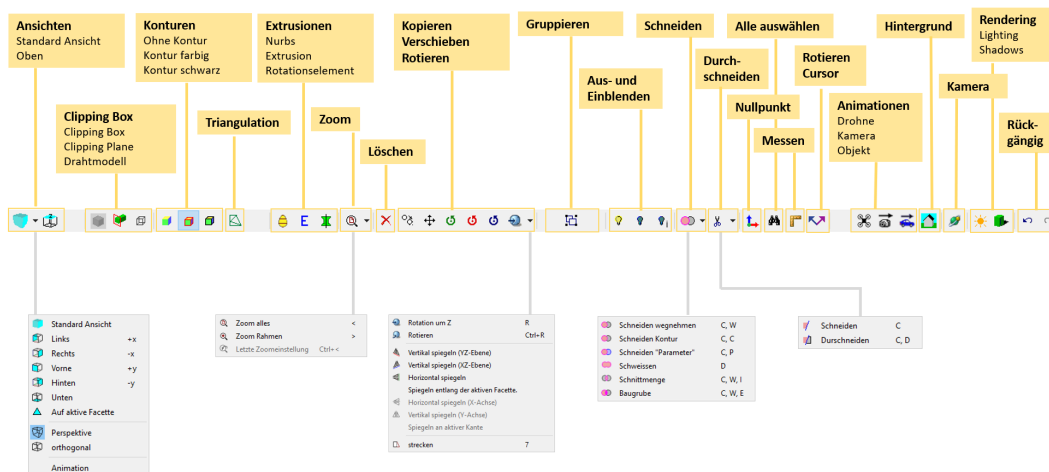# 2.2 Toolbar

The toolbar consists of a number of central functions. Some of these are only visible if licensed.

Each function is explained in detail in a separate chapter. The name of each function is visible in the program if you hover the mouse over the icon (Bubble help / Mouseover).

Brief description:

Views: Views contain various possibilities for viewing the element from different angles.

Clipping box: This function can be used to make certain parts of an element visible and hide others.

Contours: the color of the element's contours can be modified.

Triangulation (code 80) : The highest points can be triangulated.

Extrusions: Surfaces can be transformed into volumetric bodies.

Zoom: this key is used to perform various zoom functions.

Delete: All active items are deleted.

Copy, move, rotate : Elements can be copied, moved and rotated, as well as mirrored.

Group elements: Elements can be combined into a group or separated again.

Hide and show elements : Active elements can be hidden or viewed individually.

Cut: One active volume can be cut into another.

Interrupt surface: An active element can be interrupted by a surface.

Point zero : The zero point can be defined.

Select all (search): Items can be searched for and activated.

Temperature measurement: Various measurement functions can be performed.

Rotate the cursor : An additional alignment can be defined so that newly added elements are immediately rotated correctly.

Animations can be created: Animations can be created for videos, for example.

Background: a background image can be added.

Camera: camera settings can be defined.

Rendering: lights and shadows can be activated.

Cancel a step: Cancel a step or restore a step.