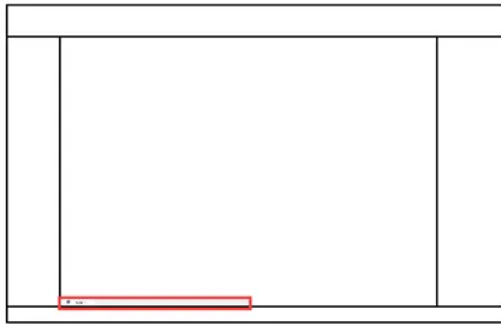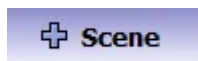# 3.33 Scene

The scenes are located at the bottom left of the drawing area
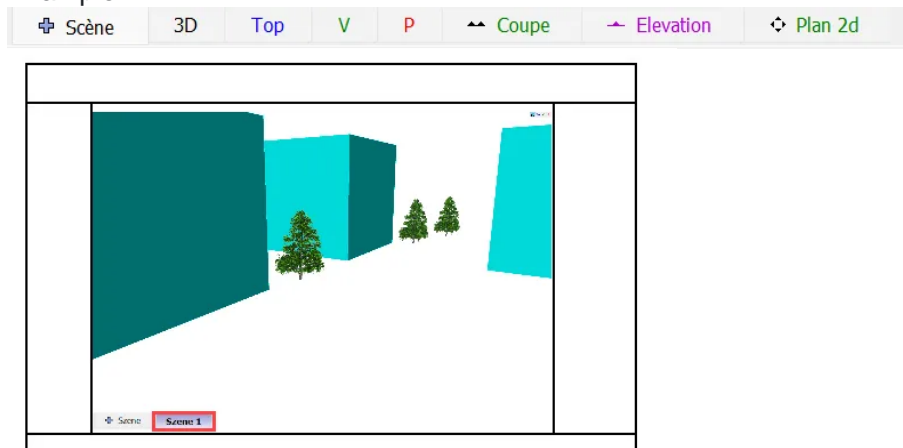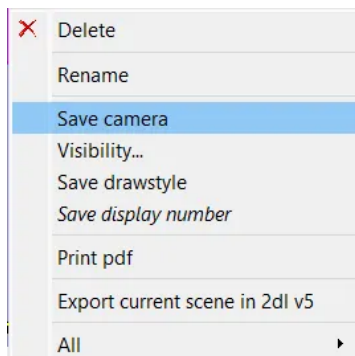

Add scenes

A scene contains the elements visible at the time of its creation as well as the way the model is viewed. A scene can help to have quickly at hand the important views of a model.
The type of scene is linked to certain parameters (3D, Top, V, P, Section, Elevation, 2d plane). In this case the name of the scene and sometimes a symbol allow to distinguish the type of the scene

Example:

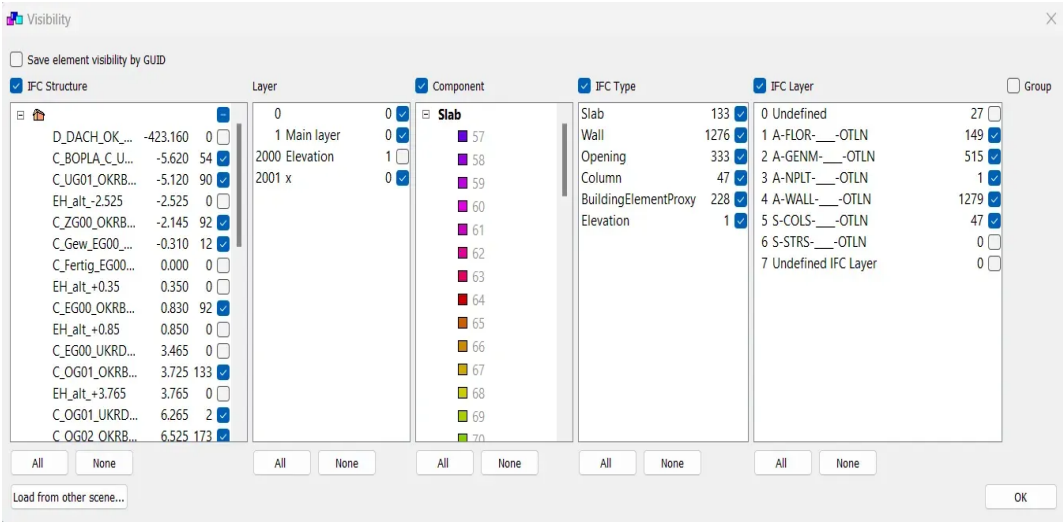With R on the created scene, other settings can be made

Camera settings:

Exists only for 3D views and is automatically saved when the scene is created. Each time the scene is selected, the camera returns to the saved view.

Visibility:
Visibilities can only be saved for 3D views. The visibility of the elements can be defined in the different columns. If a floor is hidden, all building elements on that floor will also be hidden.

Load from another scene: The visibility setting can be taken from another scene.